

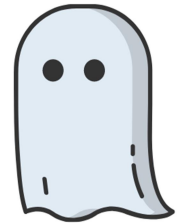
CREATE | WRITE A GHOST STORY

Supplies:

- Pen or pencil
- Paper
- Outline template

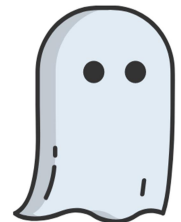
SETTING

The setting of your tale can be traditionally spooky, creepy, or mysterious—an abandoned house or cemetery or subway at night. It can also be an ordinary place at first glance—a classroom, a church, a bowling alley, but with the suggestion that something is not quite right. This can add to the sense of creepiness, suggesting that ghosts can appear anywhere.



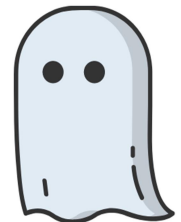
CHARACTERS

Create many likable characters so that your ghost has some context. Focusing too much on the ghost as the main character may not interest your readers. You want readers to be intrigued by the ghost but not overexposed to it. Show your characters through what they do, what they say, how they feel, what they look like, and how other characters react to them.



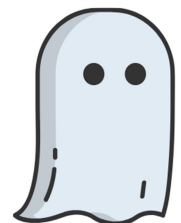
MYSTERY

The problem in the story must have a mysterious element to it. The problem could be that the characters are trying to figure out what the ghost wants, or they are figuring out how to get rid of the ghost. Readers will want to travel with the characters on the journey to solve the mystery. The mystery can also be something missing, a murder, or an unsolved problem from the past.



EMOTION

In a ghost story you want your readers to have the emotion of fear. The characters in your story should be experiencing it so your reader can too. Show, don't tell about, the emotions of your characters mainly from their actions.



PLOT

Your ghost story needs an engaging plot. It needs a beginning, middle, and an end that will make your reader not want to put your story down.

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Start planning your story with this organizer.

Atmosphere:	
Characters:	
Mystery:	
Emotion:	
Plot:	